



## **BASS RIVER JUNIOR LADDER RULES**

**Joining the Ladder:** Initially we will randomly place participants based on level. For example, all the Tournament Players will be randomly drawn followed by Training and then Prep. Anyone joining the ladder after the initial set up will have one chance to challenge anyone in any position on the ladder. If he or she loses that challenge match they will be placed on the bottom of the ladder and have to challenge their way up from there. A new ladder participant who wins that initial match moves into that player's position with all participants below being moved down.

**Playing Format:** All matches will be a one hour time limit. Play a 10-game pro set with a 9-point tie breaker at 9 all. Play will stop at the 1 hour mark and only completed games will count. In the event of a tie, we will view that as being no clear winner, in which case there will be no ladder movement.

**Challenge Guidelines:** Players may challenge up to 3 positions ahead of them. Once a challenge has been issued it MUST be accepted by the higher player and played within 2 weeks (unless both players agree to an extension or the program coordinator has allowed the delay due to extenuating circumstances). If the match is not played the challenger will be awarded the win and will move into the higher players spot with all others below moving down.

**Time Between Challenges:** To avoid excess challenges against any single player, no player may be challenged within one week of having played a challenge match, thus allowing them the ability to challenge up. Players who have issued a challenge must allow one week to be challenged by another player. If a challenge is made and the challenger wins the match, the losing player may not immediately challenge back. They must attempt to challenge someone else first or accept a lower challenge before a re-challenge can be issued. If the challenger loses they too must wait and attempt to challenge someone else before a re-challenge can be issued.

**Challenging into the Higher Ladder:** There will be an opportunity to move into the higher ladder after the ladder is established. Any participant who is at the top of the lower ladder and has defended his or her top spot 3 times may challenge any of the 3 lower players on the higher ladder. If he or she wins they will be placed into the position of the person they challenged and will remain in that ladder for the year. If he or she loses they must defend the top spot for 3 more challenges before another chance will be given.

**Challenger Responsibilities:** Challengers will make all needed court reservations at Bass River and supply a new can of balls for the match.

**Reporting Scores:** Winners of matches must write the score on a piece of paper and place it in the challenge ladder box at the front desk immediately following the match. NO PLAYERS are allowed to move positions around on the ladder. Once the ladder director gets the score he will move the positions accordingly.

**Post-Match Positions:** If the higher player wins the match, there is no change of position. If the challenger wins the match, he or she moves into the loser's position and everyone in between moves down on spot.

**Questions or Suggestions:** Please bring any suggestions to the ladder director, who is the final decision-maker for all disputes or questions.